As noted in our discussions our proposal is themed in hubbing RGM Airport up to International Standards. The program has secured internationally renowned financiers under a BOT arrangement which envisages redevelopment of the Airport in the following key areas:-

- Construction of a New Runway In order for the redevelopment of RGM International to be successful the construction of a new runway and feeder lanes will be imperative
- Construction of a Multi Gate Terminal Hub We already have a strategic partner on board who will partner CAAZ in overseeing its construction and implementation
- Construction of a New Cargo Handling Facility The facility will be able to cater for the following types of cargo :-
- a) Dry and Wet Goods
- b) Flammable and dangerous goods
- c) Horticultural Products

It will interface with the hub via a streamlined bar coded conveyor belt system

- Construction of an International Hotel We already have an world renowned strategic partner on board who will oversee its development and management
- Construction of a New Horticultural Processing Centre The program envisages the establishment of a state of the art seamless (grow, process, freeze, air cargo export) horticultural facility
- Building of a Multi Storey Car Park as the development must have suitable parking facilities the project envisages the construction of a carpark that integrates into the airports multi layered terminal
- Upgrade of Airport Radar & Security in order to bring RGM airport up to International Standards the following upgrades will be undertaken
- a) Airport radar which will enable monitoring of a wider perimeter covering Zimbabwe and it's bordering countries
- b) Airport Security Security systems will be upgraded and new systems implemented enabling safer and faster movement of people and goods through the terminal and surrounding facility
- Solar Power The program will cater for provision of an alternative solar powered electricity source which will enable the hub to be off grid as well as lowering its carbon footprint